

Temple Hill

Temple Hill is a minor, but not not insignificant, point on the overland trade between [Bellgard](#) and [Kirenar](#) and [Bellgard](#) and [Voors](#). Caravans pass through from time to time, and since Temple Hill is sort of the "last stop" before the frontier, travelers passing through Temple Hill are inclined to fix any problems they might have. They might pay to fix a wagon, they might trade a lame horse for a fresh one, they might buy new tack, etc.

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